



View & Do



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Issue 1

Your Monthly Viewing Guide

January 2007

Dragon Tales The Big Race

It is the day of the Big Dragon Land Road Race. Lorca and Enrique are off to a great start but soon find themselves at a standstill when they can't work together. After getting advice from Quetzal, they realize that being a team means working together. Although they don't end up winning the race, the friends learn a valuable lesson about cooperation.

As children enter school, they will begin to work together with classmates and teachers. Whether taking turns as they build a block tower, performing their own special clean-up job after snack time, or quietly lining up to go to music, it will be increasingly important for children to learn the importance of working together and helping to get things done.

To introduce your child to some of the ways in which people rely on one another, help him to investigate and explore "family jobs". Choose a room in your home and travel with your child to that room. While there, talk with him about all the family jobs that happen in that room. Ask, "Why is that job important" and "What would happen if no one did that job?" Encourage your child to draw pictures of the jobs that you discuss and hang the pictures on the refrigerator or wall. Then, give him a paperclip or clothespin to clip under the picture of the job that he would like to help do. Try a different job each week!

You might also want to read:

What do People do All Day? By Richard Scarry

Don't forget to check us out on line.

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<p>4109 Abby begins to feel at home on Sesame Street when Snuffy and Big Bird invite her to join them in a game. Tip: Talk with your child about how nice it is to make new friends. Then encourage your child to make an invitation asking a new friend to join her for a play date. Letter and Number: 1, 20</p>	<p>4115 It's letter "H" day on Sesame Street. Tip: Find objects around the house that start with "h". Help your child label each one with an "h" tag. Later challenge other family members to find the "h" objects in each room. Letter and Number: H, 3</p>
<p>4110 Abby's new friends sing her a welcome song on her first day of school. Tip: Create your own welcome song or poem. Then hang it by your front door for new visitors to see. Letter and Number: C, 2</p>	<p>4116 Alan and Elmo have fun playing pretend school. Tip: Make your own school at home and encourage your child to teach you something she has recently learned. Letter and Number: L, 11</p>
<p>4080 Elmo has fun being a bird for the day. Tip: Break down four empty cereal boxes so that both ends are open. Turn them into two sets of wings by decorating them. Wear the wings and pretend to fly like birds by sliding one arm through each box. Letter and Number: I, 20</p>	<p>4096 Rosita misses Mexico so her friends decorate Sesame Street to host a Mexican party for her. Tip: Talk with your child about a special place that you visited together. Then, make a memory box filling a special container with photos, objects, and hand drawn pictures of that place. Letter and Number: B, 3</p>
<p>4111 Cookie Monster adds and subtracts cookies. Tip: Draw a large cookie jar, and then cut out ten round pieces of paper, and decorate them like cookies. Take turns pretending to eat some of the cookies and count how many are left. Letter and Number: Q, 10</p>	<p>4117 Elmo celebrates the letter of the day by changing his name to Jelmo. Tip: Help your child to write his first initial on a large sheet of paper. Then look in your kitchen and rename different foods to start with that letter. If your child's name is Paul an apple will become "Papple." Letter and Number: J, 9</p>
<p>4082The letter of the day is Z. Tip: Practice writing the letter z with your child-in the air, on the floor, even on each other's backs! Make the /z/ sound as you write. Letter and Number: Z, 11</p>	<p>4072 Gabi plays a rhyming game with Snuffy as he waits for Big Bird. Tip: Encourage your child to draw a rainbow on a sheet of paper and together try to think of a word that rhymes with each color. Letter and Number: P, 15</p>
<p>4112 Telly tries eating a new food- Asparagus. Tip: On your next trip to the grocery store help your child pick out a vegetable that she would like to try for the first time. Make the new vegetable a part of your family's dinner. Letter and Number: P, 13</p>	<p>4066 Baby Bear makes up his own version of <i>Goldilocks and The Three Bears</i>. Tip: Together give a new twist to a familiar tale. Take a story like The Three Little Pigs but instead of using pigs think of another animal like a porcupine or turtle. Letter and Number: J, 9</p>
<p>4113 Herb, the plant eating Dinosaur gets to do something that he has always wanted to do! Tip: Ask your child: "Is there something that you have always wanted to do?" Then, go to your calendar and mark off a day when you and your child will try something new together in the New Year. Letter and Number: W, 0</p>	<p>4068 After Telly falls off his pogo stick, he learns to try again. Tip: Read <i>Give it a Try, Zoe</i> by Sarah Albee. Letter and Number: L, 11</p>
<p>4104 The number of the day is zero. Tip: At snack time give your child four of a certain food such as crackers. Together count down to zero as your child eats each one. Letter and Number: W, 0</p>	<p>4118 It's time for "Ask Oscar" and a young boy needs help remembering the word "buttons" Tip: Together search through closets and drawers to find things with buttons. Letter and Number: B, 3</p>
<p>4106 Telly and Rosita meet a new friend who knows sign language. Tip: Read <i>The Hand Made Alphabet</i> by Laura Rankin and help your child to sign the first letter in his name. Letter and Number: C, 2</p>	<p>4106 The number of the day is two. Tip: Look around your house for things that come in twos or "pairs" like socks, gloves and shoes. Letter and Number: C, 2</p>
<p>4060 Baby Bear and Big Bird become anxious about change when Alan goes on vacation. Tip: Talk with your child about how he feels when you go out to do something and a babysitter comes to take care of him. How are things different? How are they the same? Letter and Number: D, 17</p>	<p>4119 When all the grownups turn into kids and stop doing their jobs, Big Bird realizes how important it is to have grownups on Sesame Street. Tip: Take a walk around your neighborhood and talk about all the important jobs that you see adults doing. Letter and Number: F, 17</p>
<p>4059 Baby Bear is surprised that his baby sister does not like porridge but learns that it's OK for them to like different things. Tip: Read <i>My Favorite Thing</i> by AnnaLaura Cantone. Letter and Number: N, 3</p>	<p>4078 Baby Bear tries many different ways to help his little sister, Curly Bear, fall asleep. Tip: Make a list with your child of all the things you can do if you have trouble falling asleep. What can you count? What can you think about? Letter and Number: V, 8</p>
<p>4114 Elmo meets Snow White and her seven dwarfs. Tip: Start a seven collection. Work with your child to draw the number seven on a brown paper bag. Invite your child to search for seven things to put in the bag. Letter and Number: 0, 7</p>	

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Family Tips

<p>132 "Rope Trick" Zack and Weezy must jump over a magic rope three times in order to break a spell. Tip: Spread several socks around a room and try jumping from sock to sock.</p>	<p>307 Lucky Stone Ord realizes that he doesn't need his lucky stone to succeed; all he has to do is believe in himself. Tip: Together make up your own "believe in yourself chant" like, "I can do it! One, two, three! If I just believe in me!"</p>
<p>133 Small Time The Dragons search for Max and Emmy, who have been shrunk by the Shrinking Violet Flowers Tip: Encourage your child to hide a small object, and work together to write a clue that would help someone to find it.</p>	<p>308 El Día del Maestro The friends work together to make chalupas for their teacher, Quetzal. Tip: Plan a healthy snack like low fat yogurt and berries and work together to make it.</p>
<p>134 Up, up and away The friends play with bubbles. Tip: Move and play as you blow bubbles and chase them around a room.</p>	<p>318 All Together Now When Emmy spends all of her time with Enrique, Max feels excluded and decides to play all by himself. Before long, however, all his friends join him. Tip: Read <i>Noisy Nora</i> by Rosemary Wells</p>
<p>301 Fly with a New Friend (Part 1) Max and Emmy help a new friend feel comfortable by encouraging him to share some of his stories. Tip: Using stuffed animals as puppets encourage your child to act out different ways he might help a new friend feel comfortable.</p>	<p>306 Just for Laughs The friends must find six eggs at the annual "Custard Egg Hunt" Tip: Together discover different ways to make six. Can you make six using three fingers on one hand and three on the other? Can you make six using two paper clips and four crayons?</p>
<p>302 Rise and Bloom Max's friends help him wake up when he feels sleepy. Tip: Create your own morning wakeup dance. Shake each arm and leg five times as if it's full of jumping beans.</p>	<p>307 Max Loves a Train Max and his friends go on an imaginary train ride when their real train ride is temporarily interrupted. Tip: The next time you are in the car pretend you are on a rocket ship or boat. Discuss all the different things that you would pass out in space or at sea.</p>
<p>304 Sky Soccer Ord has trouble playing sky soccer and wants to give up. His friends convince him to keep on trying. Tip: Read <i>Little Loon and Pappa</i> by Toni Buzzeo.</p>	<p>308 A New Friend The friends work as a team to follow a treasure map and find a buried prize. Tip: Encourage your child to draw a picture of a prize that she would like to find. What would she do with her prize?</p>
<p>305 Itching for a Cure When the friends help Mungus make an "Itch Be Gone" cream, he helps them build a giant card house to show his thanks. Tip: Encourage your child to think of someone who has recently helped him. Then, provide your child with some crayons and paper so he can make a thank you card.</p>	<p>318 Team Work Zak and Wheezy must learn to listen to each other before they can get their missing badges back. Tip: Take turns talking and listening. Encourage your child to talk about her day. You might ask, "What games did you play outside?" or "What did you eat for lunch." Then share a few stories from your day.</p>
<p>301 Fly with a New Friend (Part 2) Max gives a new friend, Enrique, a tour of Dragon Land. Tip: Provide your child with recycled materials like cereal boxes and milk cartons so that she can build her own town. When she's done, ask her to give you a tour.</p>	<p>123 Sounds Like Trouble Max can't wait to show Ord the drippy goo ball that he's made. Tip: Make your own drippy concoction. Read <i>Kids Crazy Concoctions</i> by Jill Frankel Hauser for lots of gooeey suggestions.</p>
<p>302 Super Snow Day The friends take a special trip to Icicle cave. Tip: Make your own ice. Fill an ice tray or cup with water. Then, put it in the freezer and check it frequently. Investigate it at every stage and discuss your observations.</p>	<p>124 Prepare According to Instructions Emmy learns how important a map can be when she and her friends have trouble finding Crystal Cave. Tip: Choose a familiar path like the walk to school or the park. Make a map by helping your child to draw pictures off all the different things you pass. Then follow the map together.</p>
<p>304 Making it Fun The friends must work long and hard to paint a path for the Junior Unicorn Race. Together they come up with many fun ways to make their work go faster. Tip: Together, give a familiar task like folding the laundry a fun twist. Have a color hunt while you work and see how many colors you can spot as you fold.</p>	<p>125 Wheezy's Last Laugh Mr. Pop has fun collecting unique sounds. Tip: Start your own sound collection. Take a walk around your room and listen for different sounds. Try making each sound that you hear. Can you ring like a phone? Can you tick tock like a clock?</p>
<p>306 Flip Flop When Zack and Wheezy experience life from each other's perspectives they learn to appreciate each other's feelings. Tip: Together look through a photo album and ask your child to guess how you were feeling in different pictures. You might ask, "Did I feel happy in this picture, how can you tell?"</p>	<p>126 Crash Landings The friends try to help Zak cope with his fear of flying. Tip: Read <i>Wemberly Worried</i> by Kevin Henkes</p>