



View & Do



sesameworkshop™



Issue 5

Your Monthly Viewing Guide

May 2005

Sesame Street 4083 Telly Learns How to Catch a Ball!

Everyone on *Sesame Street* is outside having fun and playing catch! Well, everyone except Telly, who admits to Baby Bear he doesn't know how to catch a ball. Baby Bear, Rosita and Maria each try to help Telly. But no matter how hard he tries, the ball slips through his fingers! Just when Telly decides he's ready to quit, Baby Bear introduces a surprise guest, New York Yankees manager, Joe Torre! Joe assures Telly he's doing everything right, and reminds him that sometimes learning something new takes a lot of practice. As he leaves, Joe tosses the ball to Telly—and he catches it! Now Telly wants to practice even more!

Telly learned an important lesson about practice and patience, skills children often find challenging. The support Telly received from caring friends gave him the confidence he needed to keep trying—even when it seemed like he'd *never* succeed. Children need that same kind of support to help them persist with a difficult task and continue to feel good about their efforts. Invite your child outside to play ball. Try out different types of balls—large lightweight balls and smaller soft balls—to find a good match for your child's abilities. Support her by offering specific encouragement, such as "I can see you're really keeping your eye on that ball!" Provide simple, helpful suggestions and focus your attention on what she *has* accomplished—even if it's not quite "perfect." In tough learning situations such as these, little victories go a long way!

You might also want to read:

Beverly Billingsly Can't Catch by Alexander Stadler

Don't forget to check us out online.

Go to: www.sesamestreet.com

www.pbskids.org/dragontales

www.pbskids.org/sesamestreet



The Workshop's mission to help all children reach their highest potential is made possible in part by the generous support of these partners.

© 2005 Sesame Workshop. *Sesame Street* © 2005 Sesame Workshop. "Sesame Street," characters and related elements are trademarks of Sesame Workshop. All rights reserved. *Sesame Street Music Works* is a public service initiative that encourages children to explore, create and grow with music.

Dragon Tales is funded in part by a *Ready To Learn* grant from the Corporation for Public Broadcasting through funds from the U.S. Department of Education. *Dragon Tales* is underwritten in part by Kellogg's. © 2005 Sesame Workshop/Columbia Tristar Television Distribution. "Dragon Tales," characters and related elements are trademarks of Sesame Workshop/Columbia Tristar Television Distribution. All rights reserved.

Sagwa, The Chinese Siamese Cat, is produced by CinéGroupe in association with Sesame Workshop based on the book written by Amy Tan and illustrated by Gretchen Schields. © 2005 CinéGroupe Sagwa Inc. Original Characters © 2005 Amy Tan and Gretchen Schields. All rights reserved.

See it on PBS KIDS logo TM & © PBS. All rights reserved. Used with permission. Funded in part by a *Ready To Learn* grant from the U.S. Department of Education through the Corporation for Public Broadcasting.

<p>4088 Snuffy wishes for balloons to help him float in the sky like a cloud; how many will he need? Tip: Have your child guess how many cups of water it will take to fill a bucket. Discuss the results. Letter, Number: K, 12</p>	<p>4043 Global Grover: Brick-making Grover returns from Nicaragua where he learned how people make bricks from natural materials from the environment. Tip: Walk through your neighborhood with your child. Notice the kinds of materials used to make buildings, such as bricks, wood, adobe, etc. Letter, Number: L, 13</p>
<p>4038 Elmo's World: Wild Animals Unlike pets, wild animals usually live far away from humans in jungles, forests and deserts. Tip: Read, <i>Panda Bear, Panda Bear, What Do You See?</i> by Bill Martin. Letter, Number: G, 15</p>	<p>4084 Telly and Baby Bear tell Curly "The Banana in the Stone" story to encourage her to eat a banana. Tip: Encourage your child to choose a fruit he's never tried before. Together, taste it and describe its flavor. Letter, Number: J, 9</p>
<p>4089 <i>Sesame Street</i> is transformed into the "American Fruit Stand" show, where everyone is singing and dancing about yummy, healthy foods! Tip: Together, make up a healthy food song, such as "Yummy granola for you!" sung to the "Happy Birthday" song. Letter, Number: O, 4</p>	<p>4044 With help from Gabi and a kite-making book, Elmo and Zoe build kites! Tip: Collect old scarves and take them outside with your child. Wave and dance with them in the wind. Watch them flutter and fly! Letter, Number: W, 14</p>
<p>4039 Elmo and Zoe use their imaginations to pretend they're aliens from another planet. Tip: Offer your child old clothes and other props to dress up as an alien. Encourage her to use her imagination to explore her "new" world and even show you around! Letter, Number: B, 9</p>	<p>4085 Elmo and Zoe search for four differently colored nutritious foods in "The Healthy Food Game." Tip: With your child, find four (or more) differently colored fruits or vegetables in your kitchen, and use them to make a tasty snack. Letter, Number: G, 6</p>
<p>4090 Cookie Monster thinks the moon is a giant cookie and wants to go there and eat it! Tip: Go outside one evening with your child to gaze at the moon. Ask him to describe it and to imagine what it would be like to live there. Letter, Number: T, 2</p>	<p>4046 Elmo and Rosita have a musical play date—if only they could find each other! Tip: Let your child invite a friend for a musical play date. Play different kinds of music, then clap, sing and dance to the beat. Letter, Number: O, 2</p>
<p>4091 After an unsuccessful attempt at ballet, Snuffy decides that he's too big for dance, until his friends reassure him he's perfect just the way he is! Tip: Mark your child's height on a wall and help her to recognize how she is growing tall and strong! Letter, Number: I, 0</p>	<p>4086 Big Bird and Alan gather all the ingredients and bake "The World's Greatest Birdseed Cookies" for Big Bird's granny. Tip: Select a healthy recipe with your child and together, gather the ingredients. When you're finished, enjoy eating it together! Letter, Number: Q, 8</p>
<p>4041 Oscar decides he needs to live in a grouchier place, so he sets off to find one. Tip: Together with your child, imagine what the grouchiest place on earth might be like and draw a picture of it. Then, ask your child how he would make it a "not so grouchy" place. Letter, Number: E, 6</p>	<p>4047 After Telly accidentally hits Baby Bear on the nose, he becomes afraid to play with him. Tip: Ask, "How would you help Telly so that he wouldn't be scared of playing with Baby Bear again?" Letter, Number: D, 4</p>
<p>4040 "Niña" and "niño" mean "girl" and "boy" in Spanish. Tip: Help your child cut out pictures of kids from magazines to make a collage. Label the pictures with "niña" or "niño." Letter, Number: T, 5</p>	<p>4087 To leave the magic garden, the three bears must first say three things about vegetables. Tip: Let your child choose a vegetable. Together, think of three things to say about it (color, shape, why it's good for you) then eat it! Letter, Number: E, 5</p>
<p>4092 Big Bird and Snuffy are excited to go on their first hike. There's so much to see! Tip: Plan a short hike with your child. Help him notice and observe little things, such as the bark of a tree. Letter, Number: U, 8</p>	<p>4048 The number of the day is seven! Tip: With your child, search for the number seven in signs, price tags, etc. Count objects by seven: books on the shelf, shoes in the closet, grapes for a snack, etc! Letter, Number: H, 7</p>
<p>4042 Baby Bear and Telly compete for the job of fish-sitter for Elmo's fish, Dorothy. Tip: Ask, "What do you think a good fish-sitter should be like? How would <i>you</i> be a good fish-sitter?" Letter, Number: K, 12</p>	<p>4088 "Leche" means "milk" in Spanish. Tip: Make a healthy shake with your child. Mix low-fat or skim milk, banana, strawberries, honey and ice cubes in a blender until smooth. Enjoy! Letter, Number: K, 12</p>
<p>4083 Telly discovers that sometimes it takes a whole lot of practice to learn something new. Tip: Help your child practice a new physical skill. Model patience, offer encouraging words and praise her for her efforts. Letter, Number: D, 4</p>	<p>4050 Zoe's tutu is stuck in a tree, and everyone tries different things to get it down. Tip: Ask, "When you've needed someone's help with a problem, what did they do? How did it feel to have people help you?" Letter, Number: A, 3</p>

The Workshop's mission to help all children reach their highest potential is made possible in part by the generous support of these partners.



Family Tips

<p>321 Sad Little Star The gang makes a rainbow to cheer up Celeste, a sad little star. Tip: Make a rainbow with your child! Go outside on a sunny day and spray water from a hose. Can you find the rainbow?</p>	<p>302 Dragon Tune: Dragon Stomp This toe-tappin' tune has everyone stomping their feet, clapping their hands and spinning 'round in a special dragon dance! Tip: Play lively music and dance with your child. Stomp, clap, hop, wiggle and spin to the beat!</p>
<p>322 The Big Race With helpful tips from Quetzal and Enrique, the gang learns valuable lessons about cooperation and teamwork. Tip: Paint a picture with your child. Take turns adding colors and objects. Display your cooperative artwork on the refrigerator.</p>	<p>303 Hand in Hand After a wish goes awry, Max and Emmy become stuck together! The experience helps them appreciate one another. Tip: Have your child paint a picture of her sibling or friend and talk about how they get along.</p>
<p>323 Sky Soccer Ord is ready to quit practicing for the soccer team, but the others convince him to keep trying. Tip: Help your child memorize a phrase, such as, "Yes, I can!" to say to herself when she needs encouragement.</p>	<p>304 Making It Fun When Zak and Wheezie get discouraged with a challenging job, the gang invents fun ways to make the work go faster. Tip: The next time your child attempts a time-consuming task, try one of the <i>Dragon Tales</i> ideas.</p>
<p>324 Rise and Bloom Max's friends help him stay awake for the blooming of the Bursting Blossoms. Tip: Help your child make a list of things to do to shake off sleepiness. Try them out the next time she needs to wake up early.</p>	<p>305 Itching for a Cure Mungus is depending on the gang to find the ingredients for his "Itch Be Gone" cream. Tip: With your child, run an errand or do a chore for a friend or neighbor who needs a helping hand.</p>
<p>325 Musical Scales Zak and Wheezie overcome the embarrassment of their shedding scales when Enrique shares something <i>he's</i> embarrassed about. Tip: Ask, "Why do you think Zak and Wheezie were comforted by Enrique? What else would you suggest?"</p>	<p>306 Flip Flop Zak and Wheezie learn to value each other's feelings when a magical statue causes them to switch places. Tip: Look through magazines with your child and guess how the people are feeling from their facial expressions.</p>
<p>326 Dragon Tune: C'mon and Blow This tune invites you to put your lips together and blow like the wind! Tip: Go outside with your child and see what you can blow, such as dandelion seed pods. What can the wind blow that you cannot?</p>	<p>307 Max Loves a Train The gang helps Max cope with his disappointment when a train ride ends early. Tip: Ask your child what he thinks about the way the friends helped Max. What would he have done?</p>
<p>327 Hello, Miss Tipps Lorca is troubled by a substitute teacher who does <i>everything</i> differently than Quetzal. Tip: Plan dinner together and add something new to the menu. Ask, "Did you enjoy trying something new? Was it what you had expected?"</p>	<p>308 A New Friend The gang is ready to follow Lorca's treasure map, knowing it will take teamwork to overcome the obstacles they'll meet. Tip: Help your child clean her room. Comment on how teamwork made the job manageable.</p>
<p>328 Super Snow Day The gang tries different things to help Enrique become familiar with something new—snow! Tip: Help your child recall a time when she encountered a new place, food, experience, etc. What helped her get used to it?</p>	<p>309 Finn's Blankie To find Finn's beloved blankie, the gang must sort through piles of laundry blown about by a giant storm. Tip: Have your child help you sort laundry by color and/or by finding matching socks.</p>
<p>329 A Storybook Ending The gang learns to appreciate others' perspectives while venturing inside Quetzal's Magic Story Book. Tip: The next time you and your child do something together, share how you each felt about it. Notice the differences and similarities in your perspectives.</p>	<p>310 Express Yourself Everyone likes Enrique's nickname for Cassie—except Cassie! How can she tell him she doesn't like being called "Pinky"? Tip: Ask, "Have you ever been in a similar situation? How did you learn to express yourself?"</p>
<p>225 Cowboy Max After a scary fall, Max is afraid to ride the carousel. Then, the others step in and help Max regain his courage. Tip: Read <i>Pip's Magic</i> by Ellen Stoll Walsh.</p>	<p>311 Prince for a Day Princess Kidoodle names Ord prince for the day. Now he must choose the official healthy snack of the Festival. Tip: Make and enjoy a healthy snack together. Try peanut butter on apples or whole-wheat crackers and cheese!</p>
<p>301 To Fly with a New Friend By sharing stories and happy memories, Max and Emmy help Enrique feel comfortable in his new home. Tip: Ask your child what kinds of things he would do to help a new friend feel at home.</p>	<p>312 A Small Victory Lorca encourages Max to focus on the things he <i>can</i> do, instead of those he can't. Tip: Sit with your child and talk about all the things she has learned to do. Then give her a big hug!</p>