



View & Do



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Your Monthly Viewing Guide

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4099

Elmo and his friends are doing some experiments on *Sesame Street*! Elmo, Zoe, and Telly are curious about whether or not objects such as a leaf, an apple, Rocco, and a triangle will float, sink, or slide. They first have a hypothesis—or an idea—about what might happen and then they test their hypothesis with an experiment. Gordon helps along the way, asking the friends about what is happening and what might happen next.

Young children are natural scientists, experimenting with things around them. Nurture your child's love of experimenting by doing some water experiments like Elmo, Zoe, and Telly on *Sesame Street*.

Together collect some objects to experiment with. You might want to start with the things that the group used on *Sesame Street* like a leaf, an apple, a rock, and a triangle or pick some of your own items, like a sponge, straw, or a small plastic toy. Fill a water table, bucket or tub with water. Encourage your child to place the objects in the water and investigate what happens. Do the objects float, sink, or slide? Ask: What is happening? Why do you think this is happening?

You might also want to read:

A Drop of Water by Walter Wick

Don't forget to check us out online.

Go to: www.sesamestreet.com

www.pbskids.org/dragontales

www.pbskids.org/sesamestreet



The Workshop's mission to help all children reach their highest potential is made possible in part by the generous support of these partners.

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Dragon Tales is funded in part by a *Ready To Learn* grant from the Corporation for Public Broadcasting through funds from the U.S. Department of Education. *Dragon Tales* is underwritten in part by Kellogg's. © 2004 Sesame Workshop/Columbia Tristar Television Distribution. "Dragon Tales," characters and related elements are trademarks of Sesame Workshop/Columbia Tristar Television Distribution. All rights reserved.

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<p>4037 In this Journey to Ernie, Big Bird looks for a shape with four equal sides to find where Ernie is hiding. Tip: Draw a circle, triangle, pentagon and octagon for your child. Talk about the number of sides on each. Letter and Number: F, 8</p>	<p>4097 Today's show tells all about a yummy, yellow, citrus fruit—grapefruit! Tip: Read <i>Gregory The Terrible Eater</i> by Mitchell Sharmat. Letter and Number: J, 9</p>
<p>4106 Spanish Word of the Day: Canta “Canta” means “sing” in Spanish. Tip: Play a game of “canta”, where you and your child take time singing your favorite songs. Before you start singing say “canta.” Letter and Number: C, 2</p>	<p>4043 Global Grover: Brick Making in Central America Grover learns about brick making from Umberto and his Dad. Tip: Explore your neighborhood and look for buildings that are made of bricks. Letter and Number: L, 13</p>
<p>4038 Elmo's World: Wild Animals Elmo wants to know more about wild animals like lions, tigers, bears, and elephants. Tip: With your child, name some wild animals. Then, name some pets. Talk about the difference between the two. Letter and Number: G, 15</p>	<p>4098 Goldilocks ruins other characters' nursery rhymes until they tell her how they are feeling. Tip: Ask your child: "What would you say to Goldilocks to let her know how your are feeling?" Letter and Number: Y, 5</p>
<p>4093 Today you'll learn about a yellow vegetable, corn. Tip: Talk about different foods that come from corn including popcorn and corn tortillas. Then make a healthy corn-related snack. Letter and Number: T, 2</p>	<p>4044 Gabi helps Zoe and Elmo find a book on kite-making when they can't buy a kite at Hooper's store. Tip: Ask your child: "What is something you can do to help a younger child you know?" Letter and Number: W, 14</p>
<p>4039 When they pretend to be visitors from another planet, Zoe and Elmo discover love and hugs. Tip: Ask: "If you came to planet Earth for the first time, what would be one of the good things you might discover?" Letter and Number: B, 9</p>	<p>4099 A couple of desperate houseplants get some help from the gardener. They need water and sun! Tip: Read <i>From Seed to Plant</i> by Gail Gibbons. Letter and Number: P, 15</p>
<p>4094 Spanish Word of the Day: Siesta “Siesta” means “nap” in Spanish. Tip: Talk with your child about the benefits of a nap. A nap can make you feel calm and peaceful and give you more energy to play! Letter and Number: S, 19</p>	<p>4046 Ernie and Bert play "Guess that Animal Sound!" game. Tip: Make some animal sounds and have your child guess the animal. Then, have your child make the sound and you guess the animal. Letter and Number: 2, O</p>
<p>4040 Prairie Dawn writes beautiful invitations and sets up an elegant tea party, but she can't get Cookie Monster to behave. Tip: With your child, come up with an idea or theme for a party. Write out invitations and give them to stuffed animal friends. Letter and Number: T, 0</p>	<p>4100 When Telly and Baby Bear collaborate on a story, they have some strong artistic differences. Tip: Ask your child: "What other ways could Telly and Baby Bear work out their differences?" Letter and Number: F, 11</p>
<p>4095 The sign language word of the day is "exercise." Tip: Practice signing “exercise” during the day as you and your child exercise. Letter and Number: U, 8</p>	<p>4047 The letter of the day is D! Tip: With your child, come up with some words that start with D. Write each word at the top of a piece of paper and have your child draw a picture of the word. Letter and Number: D, 4</p>
<p>4041 Oscar is in a rut and Maria thinks a change of scenery will do him good—until she realizes he wants to move to her house! Tip: Ask: "Do you ever get bored?" Brainstorm new and fun things to do to battle the blahs. Letter and Number: E, 6</p>	<p>4101 Action elephant convinces Maria to move her body by kicking up her feet. Tip: Talk about some simple physical movements your child can do everyday. Then, do some of them together! Letter and Number: K, 12</p>
<p>4096 Elmo's World: Skin Elmo wants to know more about skin! Tip: Ask you child what she heard Elmo say about skin. Reinforce key messages about keeping skin clean and protecting it from severe weather. Letter and Number: B, 3</p>	<p>4048 The letter of the day is H! Tip: Write the word "Halloween" on a large piece of construction paper and have your child make a Halloween mural or collage. Letter and Number: H, 7</p>
<p>4042 Telly and Baby Bear compete to see who will make a better fish-sitter for Dorothy. How will Elmo pick a fish-sitter? Tip: Talk about a conflict your child had with a friend or sibling. What would be a solution that would make everyone happy? Letter and Number: K, 12</p>	



<p>310 Dragon Tune: Speak Up The Dragon Tales friends encourage you to speak up and let everyone know what you're thinking about, even if you feel a little shy. Tip: With your child, practice talking about different feelings like happy, excited, angry and sad.</p>	<p>321 The Sad Little Star When a Dragon Land star named Celeste wants to see a rainbow, the gang wants to help. But making a rainbow isn't as easy as it looks. Tip: Read <i>What Makes a Rainbow?</i> by Betty Ann Schwartz.</p>
<p>311 So Long Solo When Zak and Wheezie want to do two different things at the same time, they have to find a way to compromise. Tip: Have your child and a friend both pick something to do. Then, do both, taking turns.</p>	<p>322 Bye, Bye Baby Birdie Emmy has to say goodbye to a baby bird she cares about so it can return to its family. Tip: Ask your child: "Is it hard to say goodbye to a special friend or family member?" Come up with ways to make the goodbye easier.</p>
<p>312 A Small Victory When a challenge gets Max down, Lorca encourages him to think of things he can do, instead of what he can't do. Tip: With your child, make a list of some of the things she can do.</p>	<p>323 Dragon Tunes: Try The gang encourages you to try harder and go farther than you've ever gone before in this fun tune, Try! Tip: At the playground, encourage your child to try a piece of equipment that she hasn't tried before.</p>
<p>313 On Thin Ice Zak and Wheezie need to learn to skate for Willy the Snow Seal's birthday. Tip: Ask your child: "What else could the group have done to get Zak on the ice?"</p>	<p>324 Rise and Bloom Max needs some help waking up in the morning to see the Bursting Blossoms. Tip: With your child, list some things that make waking up and getting ready for the day easier and fun. Then, try out some of the ideas.</p>
<p>314 Down the Drain The dragons and kids need to find a way to fill up the Dragon Lagoon. Tip: Ask: "What do water creatures need to live? What do land creatures need to live?"</p>	<p>325 Dragon Tunes: Zak and Wheezie This song celebrates the difference of a certain two-headed dragon. Tip: Ask: "Do you ever feel like Zak and Wheezie? Do you ever feel two different things at the same time?"</p>
<p>315 Dragon Tunes: Dance The Dragon Tales friends get up and dance together! Tip: Make up a short song with your child and get up and dance to it.</p>	<p>326 Green Thumbs When a baby flower gets uprooted by the rain, the dragons and kids need to learn how to care for it. Tip: In a plastic cup, place a little soil and grass seed. With your child, put the cup in a sunny spot, water it, and watch it grow.</p>
<p>316 Play It and Say It The dragon friends help Ord learn to count in Spanish by playing a game like hopscotch called <i>Rayuela</i>. Tip: Draw a hopscotch game outside and play with your child. Identify the numbers in Spanish and English.</p>	<p>327 Cassie, the Green-Eyed Dragon When Cassie brings her brother Finn to school, she gets jealous of all the attention he gets. Tip: Ask your child: What makes you jealous? Brainstorm ways to help your child cope with these feelings.</p>
<p>317 Moving On Cassie feels better about her older sister's departure when she gets to teach her younger sister some new things. Tip: Ask: "What are some things you can do to make yourself feel better when you miss somebody?"</p>	<p>328 Dragon Tune "Flip Flop" This dragon tune encourages you to look at things from a whole new perspective. Tip: Discuss a problem or difficulty your child has had recently. Then, try to find something positive that has come out of the problem.</p>
<p>318 Team Work To get their dragon badges back, Zak and Wheezie have to learn to stop arguing and work together. Tip: Read <i>Teamwork</i> by Ann Morris.</p>	<p>329 A Storybook Ending The dragon and kids have to learn to see things from each other's perspectives in order to finish the story in Quetzal's magic storybook. Tip: With your child, write a story that includes him and his friends.</p>
<p>319 The Sorrow and the Party Max isn't invited to his friend's birthday party, and his feelings are hurt. Can the dragon friends cheer him up? Tip: Ask your child: "Have you ever felt left out? If so, discuss ways your child can cheer himself up."</p>	<p>101 To Fly with Dragons When Max and Emmy find a dragon scale and a poem that transport them to Dragon Land, their new home seems much warmer. Tip: Read <i>Going Home</i> by Eve Bunting.</p>
<p>320 Dragon Tunes: Stomp The dragons and kids do a fun new dance! Tip: With your child, make up a dance with a few different moves. Then turn on some music and go!</p>	