



View & Do



sesameworkshop™



Issue 3

Your Monthly Viewing Guide

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Dragon Tales 304 Sky Soccer

The Sky Soccer team is looking for members. Ord can't wait to try out, but he's never played sky soccer before. Ord's excitement soon turns into disappointment when he repeatedly misses the ball and uses the wrong part of his body to touch the ball. Just when Ord is ready to give up, his friends give him some encouragement and good advice. They help Ord improve his sky soccer skills, and he is proud of himself. Even though Ord doesn't make the team, he is encouraged to keep practicing for next time.

Frustration and disappointment can be overwhelming emotions to young children as they attempt to master new skills. Help your child see the importance of stepping back and relaxing when she struggles to learn a new skill. Remind your child of all the many tasks that she has accomplished, such as learning to walk, and how much time and practice it took to do it. Talk about the steps that your child had to master along the way, so she can see that skills are not acquired magically. Together, talk about the steps that your child might take to learn a new skill, and celebrate all of her accomplishments along the way.

You might also want to read:

The Best Figure Skater in the Whole Wide World by Linda Bailey.

Don't forget to check us out online.

Go to: www.sesamestreet.com
www.pbskids.org/dragontales
www.pbskids.org/sesamestreet



The Workshop's mission to help all children reach their highest potential is made possible in part by the generous support of these partners.

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Family Tips

<p>4051 Elmo's World: Farms Elmo explores the people and animals that live on farms. Tip: Read <i>Big Red Barn</i> by Margaret Wise Brown. Letter and Number: J, 5</p>	<p>4094 Telly has trouble mastering the Official Grouch Cheer, but after a lot of practice he finally gets it! Tip: Ask your child to help you make up your own Official Cheer for your family. Practice doing the cheer together. Letter and Number: S, 19</p>
<p>4099 A floating leaf leads Elmo into the world of scientific experimentation. Tip: Before your child's next bath, help him gather objects so he can do a sink/float experiment in the tub. Letter and Number: P, 15</p>	<p>4095 Big Bird and Snuffy join Maria and Luis on hike where they notice the beauty of nature all around them. Tip: Take a walk around your neighborhood. Observe and describe all the things around you. Letter and Number: U, 8</p>
<p>4032 Spanish Word of the Day: Por Favor "Por favor" means "please" in Spanish Tip: Practice a new way to say please by saying "Por favor," for one day with your child. Letter and Number: Q, 2</p>	<p>4096 Rosita's friends decorate <i>Sesame Street</i> to look like Mexico. Tip: Read <i>In My Family/En Mi Familia</i> by Carmen Lomas Garza. Letter and Number: B, 3</p>
<p>4100 Baby Bear and Telly have to compromise when they write a story together. Tip: At mealtime, family members can create a story together. One person can begin the story and then everyone can take turns adding to it. Letter and Number: F, 11</p>	<p>4097 Global Grover: Canada Learn about two sisters who live on a ranch in Saskatchewan. Tip: Have a ranch day in your home and pretend to ride horses and care for stuffed animals with your child. Letter and Number: H, 18</p>
<p>4049 Journey to Ernie: Musicland Ernie is hiding somewhere in Musicland and Big Bird has to follow the clues to find him. Tip: Listen to music together. Guess what instruments are being played. Letter and Number: R, 18</p>	<p>4088 Zoe, Elmo, and Baby Bear learn that it's more fun to share and play together than to fight over who owns a ball. Tip: Read <i>It's Mine!</i> by Leo Lionni. Letter and Number: X, 17</p>
<p>4101 Snuffy wishes that he was a cloud in the sky and tries to figure out how he can get up there. Tip: Ask your child to draw a picture of something he would like to be. Letter and Number: K, 12</p>	<p>4089 Elmo plays on a game show and makes hypotheses about what will happen next. Tip: Play a game together. Describe a situation and have your child predict what will happen next. Then test the predictions. Letter and Number: R, 10</p>
<p>4052 Global Grover: Africa Grover's friends show what life is like in an African fishing village. Tip: Read <i>Jambo Means Hello: A Swahili Alphabet Book</i> by Muriel Feelings. Letter and Number: V, 10</p>	<p>4090 Elmo's World: Sky Elmo explores the difference between the day and night sky. Tip: Together, talk about the things you see in the daytime sky. Later, observe the night sky. Talk about how the sky changed from day to night. Letter and Number: T, 2</p>
<p>4102 Grover learns a lot about animals when he becomes Gina's assistant for the day. Tip: Ask, "What are some things you know about animals? Do you think you would be a good helper to Gina?" Letter and Number: V, 16</p>	<p>4091 Snuffy worries that he's too large to be a graceful ballet dancer, but learns that he is perfect just the way he is. Tip: Ask, "What are some good things about being big like Snuffy? What are some good things about being you?" Letter and Number: I, 0</p>
<p>4103 Everyone is so excited about the fruits and vegetables at Hooper's Store that they can't stop singing about them. Tip: Together, make up a song about your child's favorite fruit or vegetable. Then get up and dance to it! Letter and Number: O, 4</p>	<p>4092 The Big Bad Wolf takes a vacation and Zoe, Elmo, and Telly all want his job. Tip: Ask your child to show you how she would try out for the role of Big, Bad Wolf. Letter and Number: Z, 14</p>
<p>4104 Elmo's World: Hair Elmo finds out about the different ways that people take care of their hair. Tip: Read <i>Hairs/Pelitos</i> by Sandra Cisneros. Letter and Number: W, 0</p>	<p>4107 Mumford accidentally makes Big Bird little. Tip: Read <i>Big Al and Shrimpy</i> by Andrew Clements. Letter and Number: M, 20</p>
<p>4105 Alan helps Big Bird bake birdseed cookies for Granny Bird. Tip: Ask your child to help you count the ingredients the next time you cook a meal. Letter and Number: Q, 8</p>	<p>4108 Spanish Word of the Day: Pequeño/Grande <i>Pequeño</i> means "small" and <i>grande</i> means "big" in Spanish. Tip: Together, look for things that are <i>pequeño</i> and <i>grande</i> around your home. Letter and Number: L, 7</p>
<p>4093 Buzz Aldrin explains moon facts to Cookie Monster. Tip: Read <i>Reaching for the Moon</i> by Buzz Aldrin. Letter and Number: T, 2</p>	

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Family Tips

<p>301 Dragon Tune: "When You Make a New Friend" Max, Emmy, and all their dragon friends sing about what a joy it can be to make a new friend. Tip: Read <i>Chester's Way</i> by Kevin Henkes.</p>	<p>313 Feliz Compañeros, Enrique Enrique's friends cheer him up when he feels sad on his birthday. Tip: Make a "Happy Box" full of favorite pictures, funny stories, or a recording of cheerful music that your child can use to cheer family members (or herself) when they are feeling sad.</p>
<p>302 Super Snow Day Enrique has never seen snow before, so he's a little nervous about taking a sled trip to the Icicle Cave. Tip: Ask your child to name something that he's scared to try. Talk about things that he can do to reduce his fear.</p>	<p>314 Down the Drain The group has to help Captain Scaliwag get the water back into Dragoon Lagoon. Tip: Read <i>Leonardo's Dream</i> by Hans de Beer.</p>
<p>303 Musical Scales Zak and Wheezie's scales begin to shed and they are embarrassed to perform. Tip: Put on silly clothes and perform a song together. Remind your child that it's not important to think about your looks, just how hard you sing.</p>	<p>315 All That Glitters Max borrows Quetzal's special golden dragon scale, but then accidentally loses it in Dragon Land. Tip: Ask your child to act out what she would say to a friend if she lost his toy.</p>
<p>304 Making It Fun The group looks for ways to make a tough job go faster when they have to paint a long path for the Junior Unicorn Race. Tip: Ask your child to think of some ways to clean up her room.</p>	<p>316 Play It and Say It Ord's friends share their tricks to help him learn to count in Spanish. Tip: Together, practice counting in Spanish.</p>
<p>305 The Big Race A rhyme helps Cassie and Emmy keep the beat so they can pedal together during the Big Dragon Land Road Race. Tip: Ask, "What are some other things that helped the teams work together?"</p>	<p>317 Dragon Tune: Cassie A musical tribute to Cassie, the kindest pink dragon you'll ever meet. Tip: Ask your child to create a song about himself.</p>
<p>306 Dragon Tune: "Flip Flop" The <i>Dragon Tales</i> friends sing about turning things upside down to get a new point of view. Tip: Have your child get down on her hands and knees and describe what she sees from a baby's point of view.</p>	<p>318 All Together Now Max feels left out when Emmy and Enrique spend time together. But, then he realizes that he can have a good time by himself. Tip: Ask, "What is your favorite thing to do when you have to play by yourself?"</p>
<p>307 Max Loves a Train The Dragon Land Express train is stopped short when some of the tracks are missing. Tip: Put together a puzzle and ask your child to find the missing pieces.</p>	<p>319 The Sorry and the Party Max's feelings are hurt when he isn't invited to his friend's birthday party. Tip: Read <i>Lizzie's Invitation</i> by Holly Keller.</p>
<p>308 El Día del Maestro The students make a special treat to surprise Quetzal on the day of the teacher. Tip: Have your child suggest things that he could do for his teacher.</p>	<p>320 Itching for a Cure The group has to gather ingredients for a special "Itch Be Gone" cream. Tip: Have your child make up a story about a terrible itch that comes to your family and won't go away. Think of ways to help get rid of the itch using teamwork.</p>
<p>309 Finn's Blankie Cassie's little brother Finn throws a tantrum when his blanket is missing. Tip: Read <i>Geraldine's Blanket</i> by Holly Keller.</p>	<p>321 Sad Little Star A little star visits Dragon Land during the day and wants to see a rainbow. Tip: Go outside with your child and spend time looking at all the beautiful things there are to see, even if there aren't any rainbows in sight.</p>
<p>310 Express Yourself Cassie has trouble speaking up, so Emmy helps her explore different ways to express her emotions. Tip: Ask, "What would you say if someone called you a name that you didn't like? How could you show how you feel?"</p>	<p>322 Bye, Bye Baby Birdie Emmy bonds with a baby rhyming bird and is sad when they have to say good-bye. Tip: Ask your child to draw a picture of the baby rhyming bird. Then ask him to think of some rhyming words that you can add to the picture.</p>
<p>311 Prince for a Day Ord has to come up with a snack solution that makes everyone happy when he is named prince for a day. Tip: Have your child ask family members what they would like to eat for a snack, and then figure out a solution that would make everyone happy.</p>	<p>323 Room for a Change Cassie has to leave her old room to make room for her family's newest members. Tip: Read <i>I Used to Be the Baby</i> by Robin Ballard.</p>